ALON GABAI

CONTACT

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PROFILE

Nice to meet you all! I'm Alon, I do graphic design for games. I have a background in Unity and web development and enjoy combining my skills to create amazing arts.
I love my dog, Harry Potter movie nights, physics books and gaming.

SKILLS

- Photoshop, Illustrator, Figma and Spine.
- Al tools such as Midjourny and OpenAl and the way to effectively combine them to a gaming designer job.
- Unity game development, website building.
- Social media brand presence for games.

WORK EXPERIENCE

SENIOR GRAPHIC DESIGNER

Tangelo Games Spain

2023 - Present

- Leading the marketing design initiatives for MundiGames, a prominent social casino game.
- Designed a wide range of seasonal and generic marketing assets, including promotions, web banners, social media posts, and in-game items, using Photoshop, Ilustrator and Spine.
- Mentored and supervised a team of 3 junior artists, fostering their growth and development.

CRM GRAPHIC DESIGNER

DGN Games Israel

2021 - 2021

• Creating marketing assets for a social casino games, both for in-app and social presence.

BRAND & SOCIAL MEDIA DESIGNER

Israeli LGBTQ+ Association

2018-2020

 Created cohesive brand image across all the association's social media channels.

UI/UX DESIGN, UNITY & FRONTEND DEVELOPMENT Intelligence Technologies, Search and Rescue, IDF 2017-2020

Creating UI/UX designs for apps, simulators, and web.
 with profiency in Unity and various front-end languages.